

## **MURDY PARK GROUND RULES**

### **FIELD NUMBER 1**

**ANYTHING HIT OVER THE TALL SCREEN IN LEFT FIELD IS AN OUT**

**ANYTHING HIT OFF OF THE SCREEN PLAY AS A LIVE BALL AND IF THE BALL GETS HUNG UP ON THE FENCE IT IS A GROUND RULE DOUBLE**

**A BALL HIT OVER THE SMALL FENCE AT THE END OF THE TALL SCREEN IS A HOME RUN.**

**A BALL THAT LANDS ON THE HILL OR OVER THE HILL LEFT OF THE LIGHT STANDARD IS ALL YOU CAN GET.**

**A BALL THAT HITS IN THE TREES ON THE FLY EITHER IN RIGHT CENTER OR IN RIGHT FIELD IS A HOME RUN AND COUNTS TOWARDS YOUR HOME RUNS.**

**A BALL THAT LANDS IN FRONT OF THE HILL OR ON TOP OF THE HILL AND ROLLS OVER THE HILL IS A GROUND RUL DOUBLE THAT IS RIGHT OF THE LIGHT STANDARD IN RIGHT CENTER FIELD.**

## **MURDY PARK GROUND RULES**

### **FIELD NUMBER 2**

**ANYTHING HIT OVER THE HEDGES IN RIGHT FIELD AND CLEARS THEM IS A HOME RUN AND COUNTS TOWARDS YOUR HOME RUN COUNT**

**ANY BALL THAT HITS THE HEDGES ON THE FLY IS A GROUND RULE DOUBLE  
A BALL THAT BOUNCES IN OR ROLLS IN THEM IS ALSO A GROUND RULE DOUBLE**

**A BALL THAT HITS THE TREES ON THE FLY IN RIGHT, RIGHT CENTER OR IN LEFT FIELD IS A HOME RUN AND ALSO COUNTS TOWARDS YOUR HOME RUN COUNT.**

**A BALL THAT HITS IN STRAIGHT AWAY CENTER IS LIVE AND IS ALL YOU CAN GET.**

**A BALL THAT HITS IN FRONT OF OR ON TOP OF THE HILL IN LEFT CENTER OR IN LEFT AND ROLLS OVER THE HILL IS A GROUND RULE DOUBLE.**

**ANY BALL THAT HITS THE LIGHT STANDARD IS LIVE AND IN PLAY.**